**MEETING MINUTES: SUMO DIGITAL GROUP PROJECT**

Date of Meeting : 06/03/19

Time of meeting: 1:00pm

Attendees:- Kyle Bodin, George Croucher, Viktor Bonev, Luke Coates

Apologies from:-

**Item One:- Postmortem of previous week**

What went well : Feedback of the idea for our game was liked

What went badly : lack of proof of where we were at

Feedback Received : From the presentations the feedback we received was there wasn’t much proof of the stage we were up to through the lack of showing it at the presentation. The lack of what was happening through the video to be seen of the player needed to do.

We will provide proof of everything we have next time, which we hope will help people understand what needs to done and what we have for game.

Individual work completed:-

Person 1: Created final presentation  
Person 2 HUD concepts  
Person 3 Level Design  
Person 4 Unity build fixing bugs- Character clipping the floor

Item 2:- Have all the sprint tasks complete so we can improve the current build of the game

Tasks for the current week:-

You need to be absolutely clear as a team that individual participants understand the tasks they are being asked to complete and have estimated how long it will take them to finish. No more than 6 hours per person per week, 3 hours in lab based work and 3 remotely delivered.

Kyle Bodin tasks: Meeting Minutes, Create Grapple hook models- create and export them separately so they can be dropped into the game itself

George Croucher tasks: Unity- Create a working timer which ends when it runs out, Create the state of a game over, Make the hook move to location the player is traveling to then pull the player to that direction

Luke Coates tasks: Art assets- Create a UI assets such as game over screen and a splash main menu screen, Create GUI assets to go for what the player sees  
Viktor Bonev tasks: Level Design-Draw up to three designs of the levels that can be made, Create level concepts choose up to 2-3 of the ideas and model them

(These tasks to be uploaded and tracked on JIRA)

Meeting Ended :- 1:28pm

Minute Taker:- Kyle Bodin